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Profil du candidat

- Etudiant de master avec de solides connaissances en mathématiques et un attrait pour la géométrie,
- Maîtrise d'un langage de programmation (C++, Python,...).

Références

- [LQMBT19] Etienne Le Quentrec, Loïc Mazo, Etienne Baudrier, and Mohamed Tajine. Local turn-boundedness : A curvature control for a good digitization. In Michel Couprie, Jean Cousty, Yukiko Kenmochi, and Nabil Mustafa, editors, *21st IAPR International Conference on Discrete Geometry for Computer Imagery*, Discrete Geometry for Computer Imagery, 21th IAPR International Conference, DGCI 2019, Paris, France, March 2019.
- [NPKD18] Phuc Ngo, Nicolas Passat, Yukiko Kenmochi, and Isabelle Debled-Rennesson. Convexity invariance of voxel objects under rigid motions. In *2018 24th International Conference on Pattern Recognition (ICPR)*, pages 1157–1162, Beijing, August 2018. IEEE.
- [Pav82] Theo Pavlidis. *Algorithms for Graphics and Image Processing*. Springer Berlin Heidelberg, Berlin, Heidelberg, 1982.
- [PKNP19] Nicolas Passat, Yukiko Kenmochi, Phuc Ngo, and Kacper Pluta. Rigid Motions in the Cubic Grid : A Discussion on Topological Issues. In Michel Couprie, Jean Cousty, Yukiko Kenmochi, and Nabil Mustafa, editors, *Discrete Geometry for Computer Imagery*, volume 11414, pages 127–140. Springer International Publishing, Cham, 2019.